Pro/MOLDESIGN tutorials have been developed with great emphasis on the practical application of the software to solve real world problems. The self-study course starts from the very basic concepts and teaches advanced techniques step by step. After completing these tutorials an Engineer or Designer will be able to create the advanced parting geometry, split the mold into Core and Cavity halves, create Sliders and Lifters, define multi-cavity molds, create runners, gates, sprue, cold slugs, create cooling channel and check their clearance from neighboring surfaces.

The training material is divided into sections. Each section is accompanied with exercises to practice the concepts learned.

1. **Introduction**
2. **Parting Surfaces**
   a. **Manual Parting Surfaces**
   b. **Automatic Parting Surfaces**
3. **Sliders and Lifters**
4. **Multi-Cavity Molds**
5. **Feed System and Molding**
6. **Water Line and Ejector Pins**
7. **Mold Analysis**
8. **Mold Layout And EMX**

**Prerequisites**

The user should have basic concepts in the following

1) Solid Modeling
2) Surface Modeling
3) Assembly

**Stats**

Following are the stats for WF 2.0

Total Pages: 722
Total Exercises: 38
INTRODUCTION

The Introduction section elaborates the following concepts.

- Manufacturing model
- Reference model
- Shrinkage
- Automatic workpiece
- Concept of Accuracy in Pro/MOLD
- Analyzing a part for its moldability
- Concept of Parting Surface
- How a split works
- Creating mold components

EXERCISE 1

In this exercise user will practice the following

- Creating a new manufacturing model
- Assembling the reference model
- Analyzing the part with Draft Check tool for its moldability
- Analyzing the part for uniform thickness using Thickness Check tool
- Adding shrinkage to reference model
- Creating the Automatic workpiece
- Defining the style state for workpiece
- Creating the Flat parting surface.
- Splitting the workpiece into two volumes
- Extracting components out of split volumes
- Creating an Extruded parting surface
- Splitting a volume to One Volume
- Splitting a volume to Two Volumes

EXERCISE 2

In this exercise user will practice the following

- Retrieving a mold model
- Redefining the Workpiece
- Modifying a parting surface
PARTING SURFACES
In this section we will learn in detail how to build parting surfaces for simple and complex parts using manual and automatic techniques.

Manual Parting Surfaces
In this sub-section we will learn how to build the parting surfaces using manual surfacing techniques i.e. Extrude, Revolve, Surface Copy, Advanced Variable Section Sweep, Flat, Offset and Free Form surfaces.

EXERCISE 1
In this exercise user will practice the following
- Creating a parting surface by using Extrude tool
- Creating a parting surface by using Flat tool
- Splitting the workpiece into two volumes using multiple parting surfaces

EXERCISE 2
In this exercise user will practice the following
- Creating a parting surface by using Revolve tool
EXERCISE 3
In this exercise user will practice the following:

- Creating the parting surface using Copy Surface and Variable Section Sweep technique.
- Splitting the workpiece into two volumes using multiple parting surfaces.
- Extracting components out of split volumes.

EXERCISE 4
In this exercise user will practice the following:

- Analyzing the part with Draft Check tool to determine the suitable location of parting surface.
- Filling the loops in a Copy surface.
- Creating an Offset parting surface.
- Creating the parting surface using Free Form technique.
- Trimming a surface using edges of the reference part.
- Merging the surfaces.
- Splitting the workpiece into two volumes using multiple parting surfaces.
EXERCISE 5

In this exercise user will practice the following:

- How to fill a cut that cannot be filled with regular Pro/MOLD tools
EXERCISE 6

In this exercise user will practice the following:

- Creating a revolved surface
- Creating parting surface interlocks
- Creating stripper ring for ejecting the part off the Core

Reference Part

Core Insert with Stripper Ring

Moving Half: Core Insert, Stripper Ring and Base Plate

Cavity Plate with Interlocks

Complete Mold
EXERCISE 7

In this exercise user will practice the following

- How to create the local insert
- How to split a mold that requires a local insert

Reference Part

Cavity and Insert

EXERCISE 8

In this exercise user will practice the following

- How to reference pattern a parting surface

Reference Part

Core
EXERCISE 9

In this exercise user will practice the following:

- Creating a round workpiece
- Trimming a surface to desired size
- Transforming a surface
- Creating variable section sweep surfaces
- Merging the surfaces
- Pattern a parting surface

Axial Fan

Parting Surface for a single wing

Core Half

Parting Surface and Reference Part
Automatic Parting Surfaces

In this section we will learn how to build the parting surfaces using Silhouette Curve and Skirt Surface techniques.

EXERCISE 1

Topics covered in this exercise are as follows

- Creating an Automatic Parting Line using Silhouette Curve
- Creating the Automatic Parting Surface using Skirt feature

EXERCISE 2

Topics covered in this exercise are as follows

- Creating an Automatic Parting Line using Silhouette Curve
- Creating the Automatic Parting Surface using Skirt feature
- Selecting the required loop for non-drafted walls

Handling Non-Drafted Walls
EXERCISE 3
Topics covered in this exercise are as follows

- How the Direction of Silhouette Curve affects the resultant curve

EXERCISE 4
Topics covered in this exercise are as follows

- Creating an Automatic Parting Line using Silhouette Curve
- Creating the Automatic Parting Surface using Skirt feature
- Customized filling of inner loops using Loop Closure option
EXERCISE 5

Topics covered in this exercise are as follows:

- Creating a slider for undercut condition
- Handling undercuts during Silhouette curve definition
- Using the Shutoff functionality of skirt surface to create parting surface interlocks

Stripper Plate with Interlock -- Design 1
Stripper Plate with Interlock -- Design 2
Skirt Surface: Different Shutoffs

EXERCISE 6

Topics covered in this exercise are as follows:

- How to control the tangency of the skirt surface with reference part surfaces

Parting surface without Tangency conditions
Parting surface with Tangency conditions
**EXERCISE 7**

Topics covered in this exercise are as follows:

- Creating an Automatic Parting Line using Silhouette Curve
- Creating the Automatic Parting Surface using Skirt feature
- Using the Extension Control dialog box to exclude the unwanted segments of the selected curve from extension process.
- Using the Extension Control dialog box to change the default direction of extension for skirt surface
- Creating a lifter to form the undercut in reference part

**EXERCISE 8**

Topics covered in this exercise are as follows:

- Adding a flange to the Automatic workpiece
- Creating an Automatic Parting Line using Silhouette Curve
- Excluding the unwanted Loops of Silhouette Curve
- Creating the Skirt surface for only the selected segments of silhouette curve
- Defining multiple skirt surface features within single parting surface
- Creating sliders
SLIDERS AND LIFTERS

Sliders and lifters are an essential part of the mold assembly as they allow to form the undercuts in the product. In the following exercises we will learn different techniques to create the sliders and lifters with least effort.

EXERCISE 1

Topics covered in this exercise are as follows

- Creating a slider for an undercut

EXERCISE 2

Topics covered in this exercise are as follows

- Creating a Slider for the openings in the side wall of the reference part.
EXERCISE 3

Topics covered in this exercise are as follows

- Creating a Lifter for the openings in the side wall of the reference part.
EXERCISE 4

Topics covered in this exercise are as follows

- Creating a Slider for a cantilever snap
- How to reference pattern a volume.

Reference Part

Core and Sliders

EXERCISE 5

Topics covered in this exercise are as follows

- Creating a Slider by Gather technique.

Reference Part
EXERCISE 6

Topics covered in this exercise are as follows

- Creating a Slider by Gathering and Sketching technique
EXERCISE 7

Topics covered in this exercise are as follows

- Creating a Slider by Gather and Offset technique
MULTI-CAVITY MOLDS

In this section we will learn how to create pattern of reference parts for multi-cavity molds using the Layout dialog box.

EXERCISE 1

Topics covered in this exercise are as follows

- Assembling the reference model using Layout dialog box
- Creating the pattern of reference part
- Creating parting surface for the patterned parts

EXERCISE 2

Topics covered in this exercise are as follows

- How to control the orientation of reference parts.

EXERCISE 3

Topics covered in this exercise are as follows

- How to create Automatic parting surface for multicavity mold.
EXERCISE 4

Topics covered in this exercise are as follows

- How to pattern a volume and parting surface.
EXERCISE 5

Topics covered in this exercise are as follows

- How to create Automatic parting surface for a multi-cavity mold model with different reference parts

Reference Parts (Both are different)

Reference Parts with Parting surface
FEED SYSTEM AND MOLDING

The feed system for a mold provides the path for the molten material to flow from the nozzle of the machine to the machined impression. This flow-way is called the Feed System.

EXERCISE 1

Topics covered in this exercise are as follows

- Creating the runner system by defining a Runner feature
- Creating the gates by defining a Runner feature
- Creating the sprue by defining a revolved cut feature
- Creating the molding for the cavity assembly
- Creating the submarine gate

EXERCISE 2

Topics covered in this exercise are as follows

- Creating the flow path for non-planar runner
- Controlling the size of the branch runners
- Creating the runner and gates by defining a Runner feature
- Creating the sprue and cold slug by defining a revolved feature
- Creating the molding for the mold assembly
EXERCISE 3
Topics covered in this exercise are as follows
- Creating the runner system by defining a Runner feature
- Creating the gates by defining a Runner feature
- Creating the sprue by defining a revolved cut feature
- Creating the molding for the cavity assembly

Feed System for a Long Slender Product

EXERCISE 4
Topics covered in this exercise are as follows
- Creating the Pin-point gates
- Creating the Round Trapezoid runner
- Creating the molding for the cavity assembly
- Calculating the weight of feed system

Pin-Point Gate and Round Trapezoid Runner for Three Plate Mold

WATER LINE AND EJECTOR PINS
Waterline feature is used to create cooling channel in the mold components.

Ejector Pin Catalogue is used to assemble the ejector pins in the manufacturing assembly.

EXERCISE 1
Topics covered in this exercise are as follows
- Creating the Water Line feature
- Specifying End Condition for the channel.

Cooling Channels with Counter-bored Ends
MOLD ANALYSIS

Pro/MOLDESIGN provides a number of tools to ensure that mold cavity will perform satisfactorily during actual production. These tools verify that mold confirms to some minimum criteria set by the mold designer. These include

- Water Line clearance check
- Mold opening analysis
- Parting surface check
- Projected area calculation

EXERCISE 1

In this exercise we will check the clearance between the waterlines and the surrounding surfaces of selected component.

Topics covered in this exercise are as follows

- Checking the clearance for the given waterline

EXERCISE 2

The topics covered in this exercise are as follows

- Defining mold opening sequence
- Checking interference during mold opening simulation

Mold Opening Simulation
MOLD LAYOUT AND EMX

In this section we will discuss the Mold Layout functionality. We will also describe the benefits EMX (Expert Moldbase Extension) over Mold Layout.